

## CASE STUDY: CVS "Store of the Future" CLIENT: www.Suning.cn LOCATION: Nanjing, China

#### humanLAB

#### humanLAB Building Blocks of Customer Experience

Suning commissioned humanLAB to create the world's most innovative customer centric 'new retail' experience in a convenience format for China. The project parameters; saleable, connect seamless 020 (on-line to off-line) while redefining the expectations & relationship between today's modern urban (middle class) dwellers lifestyle with tomorrow's shopping experience today.

1. Market Opportunity - Value	2. Competitive Analysis - Current - Future	3. Digital Transformation - Convergence On vs. Off	4. Store of the Future Projects	5. MVP - Evaluations Minimal Viable Product	6. Brand Perception - Shoppers (Current) - Consumer (Potential)
7. Merchandising & Category Strategy Overview	8. Pricing Strategy Overview	9. Promotional Program	10. Key Category Business Drivers - Deep Dive	11. Key Category Price Elasticity Shopper Expectations	12. New, Emerging Unforeseen Categories & Drivers
13. Omni-channel Global Best Practice Benchmarking	14. Shopper Channel Expectations & Benchmarking	15. In-store Experience vs. Expectations	16. On-line User Experience vs. Expectations	17. Omni-channel Channel Evaluation - Convergence	18. Customer Relationship Management (CRM)
19. Commercial	20. Path 2 Purchase	21. Shopper Profiling &	22. People & Culture	23. Format Design &	24. Evaluation

#### humanLAB

#### Deliverables

- 1. Defined Business Objective
- 2. Customer Experience Model
- 3. Behavioral Modification Change
- 4. Target Audience
- 5. Qualitative & Quantitative Findings
- 6. Retail Landscape in China vs. Global
- 7. Defined New Consumer Drivers/Indices
- 8. Brand Positioning
- 9. Data Collection Solution
- 10. Social Platform
- 11. eCommerce Ecosystem Overview
- 12. Loyalty Program

- 13. New Store Metrics
- 14. Naming
- 15. Logo & Branding
- 16. Store Design
- 17. Packaging
- 18. Merchandising Recommendations
- 19. Communication Strategy
- 20. Launch Program
- 21. Evaluation criteria

#### Client Brief: Business Objectives



- DESIGN a World Class New Retail 'Experience' Store 200-300 sqm in size)
  - Scope modified during exploratory process: 2 x formats 50-75sqm & 500 sqm
- SCALABLE roll out 20,000 store, must be innovative yet practical
- REDFINE the expectations & relationship between today's modern urban (middle class)
  dwellers lifestyle with tomorrow's shopping experience today
- CONNECT seamless on-line to off-line 020
- CREATE an on-going relationship with your customers frequent you EVERYDAY
- COLLECT data on your shoppers (Platform recommendations)
- Provides shoppers (on & off-line) a continuously memorable shareable UNIQUELY PERSONAL EXPERIENCE that builds loyalty and on-going advocacy.
- Create a SENSE OF BELONGING & Community: Suning higher purpose a Mission



#### Business Objectives 商业目标

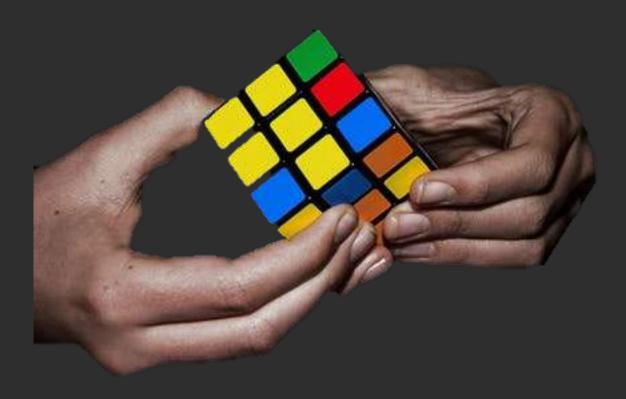
**DESIGN** a WORLD CLASS New Retail Experience CREATE ongoing
Relationship with
Shoppers and
Community

**CONNECT**Seamless 020

SCALABLE Footprint Rapidly



# We built Suning a New Retail Customer Experience Model



humanLAB Navigation Tool

**BRAND MISSION** 

1. Mission provides strategic direction on market position & competitive value proposition

2. Business objectives are the goals we are

aiming to achieve or solve. Supported with

measurements indices

**BUSINESS OBJECTIVES** 

**DESIGN** WORLD CLASS New Retail Experience **CREAT**E ongoing relationship with Users

**CONNECT**Seamlessly 020

SCALABLE FOOTPRINT Rapidly

CONSUMER OBJECTIVE

BEHAVIORIAL CHANGE MODIFICATION

RETAIL VALUE PROPOSITION

3. Defines consumers expectations of new retail solutions (benchmark requirements) at this moment in time, in this category

4. Behavioral Modifications defines consumer transformation from an action into a routine.

5. Retail Value Proposition defines total 020 (online to offline) Shopper Experience

CUSTOMER EXPERIENCE PILLARS

DESIGN

PRODUCT & MERC MIX.

CHANNEL APP & PLATFORM SOLUTIONS

PEOPLE & CULTURE

TRIBES OF CONNECTED HOMES

PARTNERSHIP OR COLLABORATI ON

**DATA CAPTURE & COLLECTION** 

6. The Pillars are the components & activities required to deliver the total Retail Shopper Re-Engagement Experience

10. Ecosystem & 'closed loop' platform that connects Suning with its customers daily.

7. Capturing user data is essential component to developing unique personalized shopping experiences

8. Optimum resources to successfully manage & execute a retail franchise

9. Build longer deeper relationships with community & government by giving back

OPERATIONS & ORGANISATION STRUCTURE

**COMMUNITY & REGULATORY REQUIREMENTS** 

Strictly Private & Confidential. HumanLAB 2020. All Rights Reserved

Navigation Tool

#### **BRAND MISSION**

#### humanLAB

**BUSINESS OBJECTIVES** 

**DESIGN** WORLD CLASS New Retail Experience **CREAT**E ongoing relationship with Users

CONNECT Seamlessly 020 SCALABLE FOOTPRINT Rapidly

CONSUMER OBJECTIVE

BEHAVIORIAL CHANGE MODIFICATION

RETAIL VALUE PROPOSITION

**CUSTOMER EXPERIENCE PILLARS** 

DESIGN

PRODUCT & MERC MIX.

CHANNEL APP & PLATFORM SOLUTIONS

PEOPLE & CULTURE

TRIBES OF CONNECTED HOMES

PARTNERSHIP OR COLLABORATI ON

DATA CAPTURE & COLLECTION

**OPERATIONS & ORGANISATION STRUCTURE** 

**COMMUNITY & REGULATORY REQUIREMENTS** 

3. Defines consumers expectations of new 020 solutions at this moment in time, in this category.

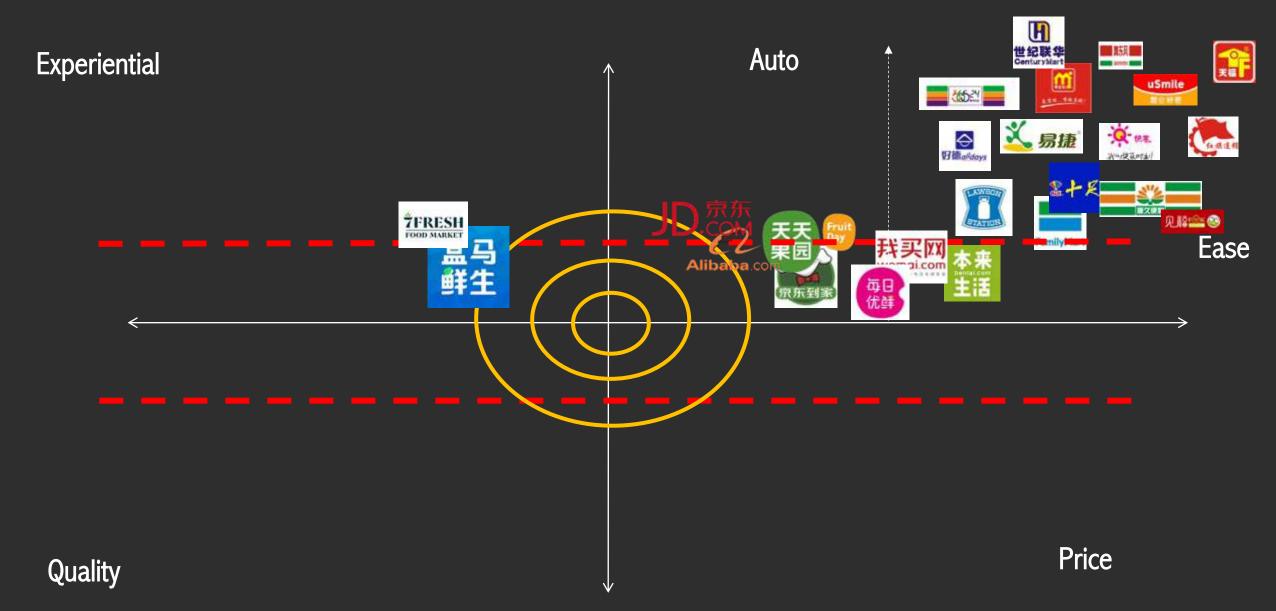
Benchmark Global Best Practice & identify "White Space."



### DIAGNOSTIC STAGE #1&2 DISCOVERY Competitor Analysis Benchmarking

#### eCommerce & CVS Landscape — China





#### **RECENT Competitor Activity**

Alibaba launched Taobao members only CVS small format > 200 sqm (Fresh food, coffee & books)

JD.com launched small format (Aug '18) 60 sqm. Limited 300 SKU's.
100 stores in 5 years
Full automated Human-less store

Opportunity:
No Organized

National Chain















#### **RECENT Competitor Activity**

Alibaba launched Taobao members only CVS small format > 200 sqm (Fresh food, coffee & books)

JD.com launched small format (Aug '18) 60 sqm. Limited 300 SKU's.
100 stores in 5 years
Full automated Human-less store

Opportunity:
No Organized

National Chain









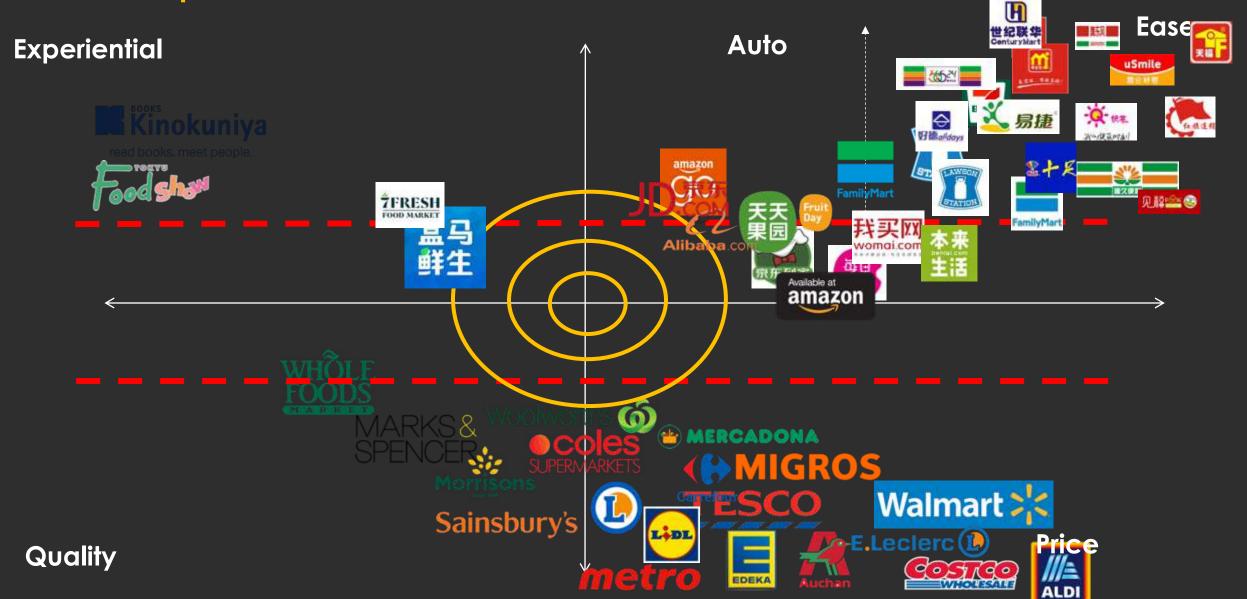






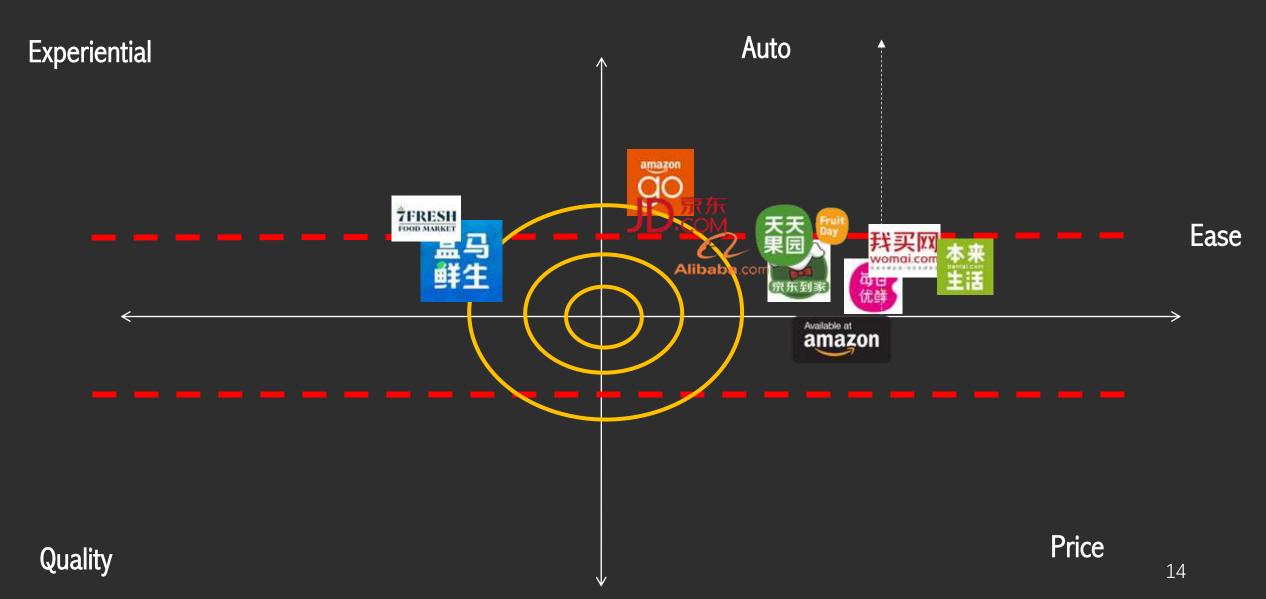
#### Landscape — GLOBAL & CHINA

#### humanLAB



#### **Direct Competitive Threats**





#### humanLAB

#### Western Case Study: 标准Amazon Go















#### Western Case Study: 标准Amazon Go

- 1<sup>st</sup> Store Opened: 5<sup>th</sup> December 2016 Seattle
- Store Size: 170 sqm
- Testing Amazon Go concept for 2 years.
- Launched to public January 22<sup>nd</sup>, 2018
- Total number of stores in US = 8 stores
- Planning to rollout 400 GO stores in next 5 year
- Purchased Whole Foods USD 13.7 billion
  - Whole Foods had 473 stores in US.
- Amazon Go working on a 'real time' solutions but having issues with US Government regulators.
- Some form of 'real time' solution scheduled to be launched in 2022.

#### humanLAB













#### International Competitor: 7 Eleven















Number of Stores: 89

Expansion Plan: 2,000 stores in 30 cities within 5 years.

- CASHLESS store consumers must download app to shop.
- Pay ONLY by Alipay.
- Provide fresh food deliveries in 30 mins within 3 km radius









#### Fresh, Beauty, Life

#### Target Audience:

- Families with leisure time post work. Evenings.
- 2. White collar consumer focusing on RTC meal solutions.
- 3. Weekend family experience users

#### In-store:

- Every item has a scannable bar code, which yields price and product information, including origin and any backstory on the item.
- On-line ins-store solution. Pickers select and place bags on a conveyor belt that carries orders to a delivery center adjacent to the store
- Have in-store restaurants so shoppers can select live seafood and eat in-store.



#### Seven days a week and fresh every day,

# of Stores: 4

Position: 020 fresh supermarket

Expansion plan: 3-5 years roll out 1000 stores.



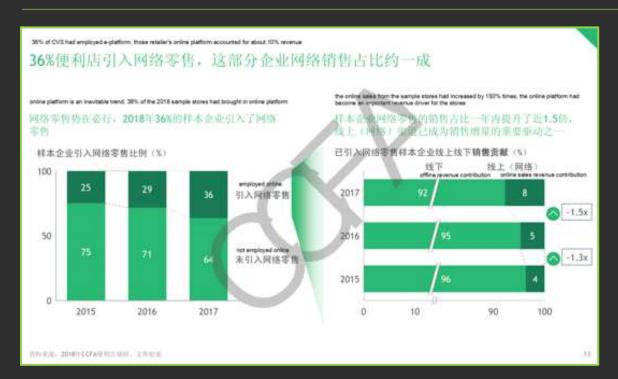
- Delivery within 3km radius in 30 mins.
- Provide on-site processing RTE service.
- Focus is on FRESH fruit, inspiration from Japan supermarkets where fruit items are meticulously wrapped. Use of TECHNOLOGY in product information codes. Scan barcodes on of the fruit then pop up on a screen above your head, showing where it comes from, how sweet it is, and the calories.
- INNOVATION; ceiling conveyor belt.. Once a customer places an order online, an in-store fulfillment staff packs it up in a bag and loads it onto the conveyor belt. The item then zooms across the store over your head to an attached delivery center. Requires human help

#### **Commercial Insight:**

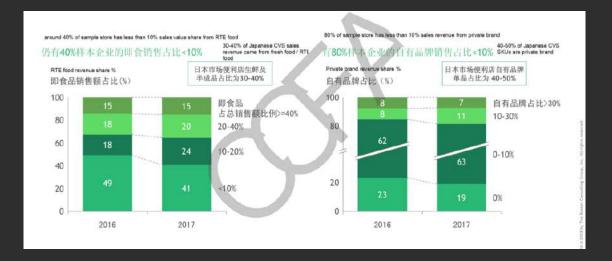
Underinvestment in loyalty programs Opportunity:

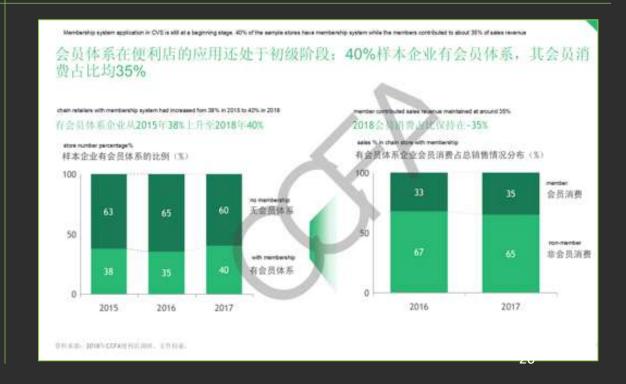
**Drive Growth via Platform Creation** 

CVS Category Underdeveloped
Differentiate & grow through food,
Ready to Consumer (RTC) offering



#### human LAB.





#### Stage 1 & 2: Discovery findings



- LACK OF POSITIONING: No differentiation between CVS brands
- OPPORTUNITY: 1st mover advantage National Brand
- OPPORTUNITY: Ready to Consume (RTC) Food Offering. Identical product range
- OPPORTUNITY: Drive frequency through a Loyalty Program/Platform.
- CONSUMPTION HABIT: Shopper consumes product purchased within 30 minutes
- NO TARGET AUDIENCE: All CVS target the same consumer "everyone."
- Technology focusing on the adoption of auto stores (human less) to reduce rising labor costs.

#### How to use technology to truly Differentiate?



### DIAGNOSTIC STAGE #3 Define consumers expectations of a new 020 solution



#### WHAT IS MEANINGFUL ABOUT THIS HOTEL?

humanLAB

Is this innovative? Or is it a novelty?

#### FlyZoo Hotel - Alibaba

Consumer will visit a 'robot' hotel for curiosity but how will robotics drive patronage?

How do you build a branded relationship and emotionally connect with visitors to frequent regularly?













#### **UNIVERSAL TRUTH**

## Customers want technology that delivers relevance

消费者需要建立事物与科技的关联性

#### 020 CONSUMER EXPECTATIONS



New Retail = Individually Personalized Experiences

HOWEVER...







## How does Suning jump over its competitors

为了让苏宁完胜他们的竞争对手



#### **CONSUMER OBJECTIVE**

#### New Retail = Individually Personalized Experiences

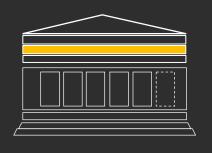
#### HOWEVER...

To be competitive in tomorrow's New Retail landscape its not enough to know what customers want today.

Rather you need to know...

"What they want before they even know it."

#### TO WIN IN 020 NEW RETAIL



## You must create Individually Personalized Experiences in 'real time' for every user while Developing & Galvanizing New Communities



#### What is REAL TIME?

- "An algorithm that combines individuals' users
- Purchase History (What you buy) with a
- Biometric Reader (How you feel) with a
- Global Positioning System GPS (Where you are)

to understand & predict a customers wants before they are aware of their need."



#### **BRAND MISSION**

#### **BUSINESS OBJECTIVES**

**DESIGN** WORLD CLASS New Retail Experience **CREAT**E ongoing relationship with Users

**CONNECT** Seamlessly 020 SCALABLE FOOTPRINT Rapidly

CONSUMER OBJECTIVE: To create individually personalized experiences in real time for every user while Developing & Galvanizing New Communities

#### BEHAVIORIAL CHANGE MODIFICATION

#### RETAIL VALUE PROPOSITION

#### CUSTOMER EXPERIENCE PILLARS **CHANNEL** TRIBES OF PEOPLE & PRODUCT & DESIGN CONNECTED PARTNERSHIP APP & MERC MIX. CULTURE OR HOMES **PLATFORM** COLLABORATI SOLUTIONS ON DATA CAPTURE & COLLECTION

**OPERATIONS & ORGANISATION STRUCTURE** 

COMMUNITY & REGULATORY REQUIREMENTS



We envisage there was a MUCH BIGGER OPPORTUNITY and MISSION for Suning to MEANINGFULLY connect with Chinese consumers at their core.

我们为苏宁在与中国消费者的核心联系中看到了更大的机遇和使命

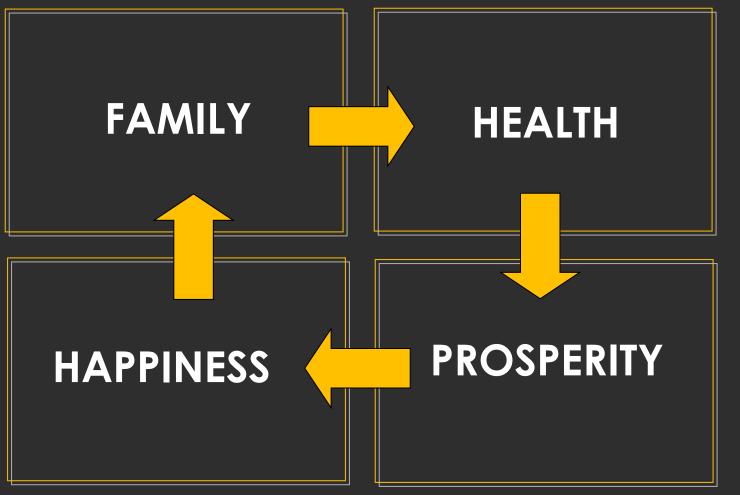


humanLAB saw TECHNOLOGY NOT as a differentiator rather it is ONLY the ENABLER.

Opportunity to apply a HUMAN LENS to CVS & introduce NEW BEHAVIORS into the brand and design that are MEANIINFUL and CONNECT with the HEARTS and VALUES of Chinese Society

#### humanLAB

## Traditional Values are still the CORNER STONES of Chinese Society



How can Suning incorporate these traditional of Chinese values into a retail proposition?

Without making it look forced & insincere?

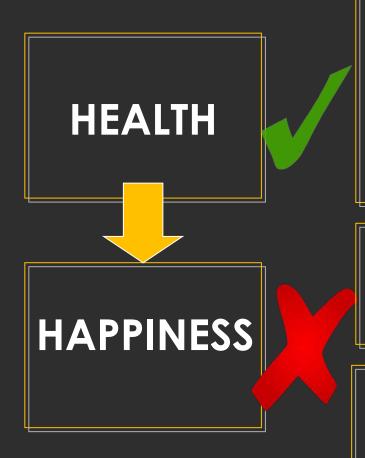
How do we communicate these values while appealing to a modern young audience?

How do we bring people and homes closer together with technology?

Millennials cannot unplug. They are spending more time on screens.

Technology is actually disconnecting ourselves from our physical relationships creating an epidemic called LONELINESS.

#### By ALL major Indices Chinese society should be HAPPIER



People are living longer than any other point in human history By every major metric this generation of Chinese society is better off

- Birth Rates
- Employment levels
- Average salaries
- Life expectancy is
- Infant mortality rates

#### Are people HEALTHY &/or HAPPIER?

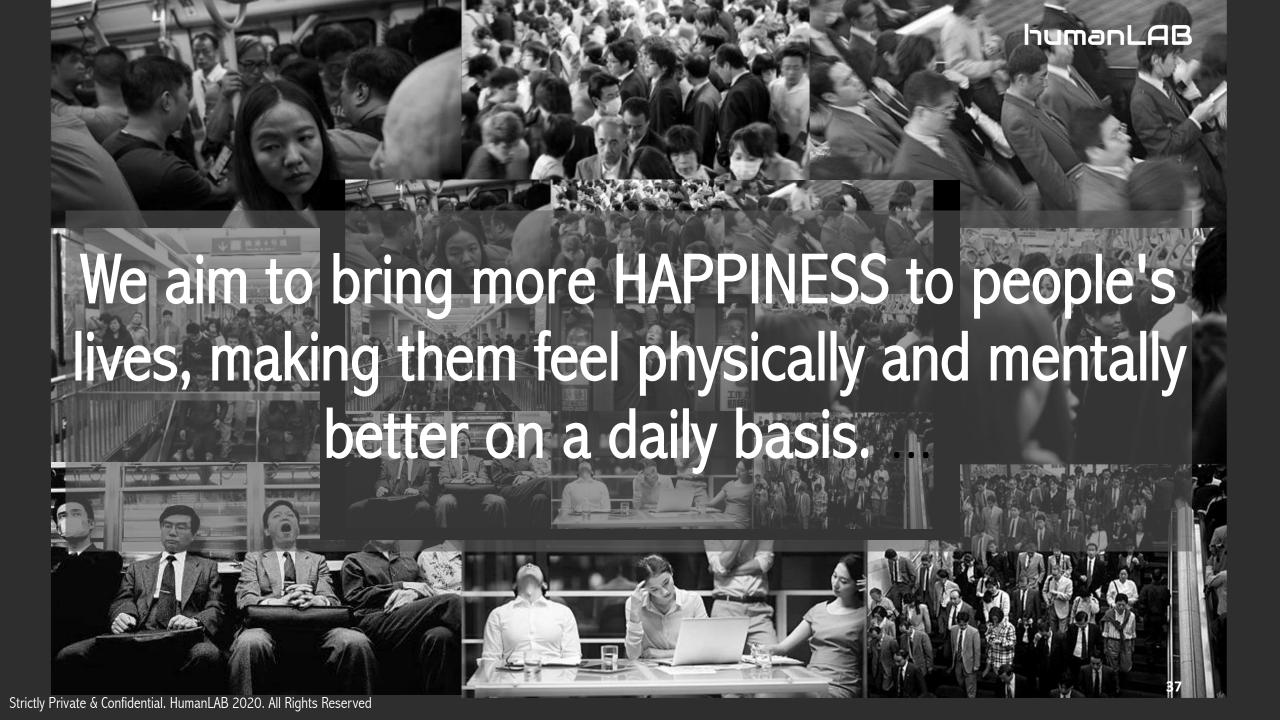
The Answer is sadly **NO** 



Increased rates of Depression

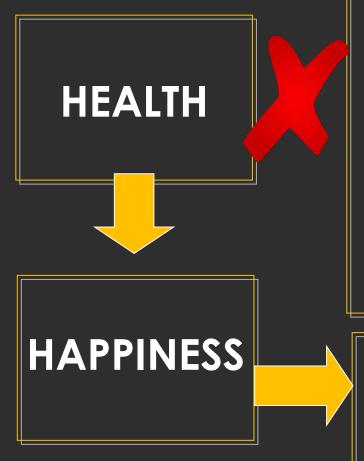
People feel lonelier, more isolated and disconnected

Suicide rates Up (Higher than any point in last 50 years)





## Endless Information available about HEALTH, FOOD & Nutrition



How do users consume information? Why is it not being applied?

- Heart Attacks & Heart Disease Rates
- Diabetics
- Strokes 👍
- A Foundation pillar of society is becoming destabilized.
   More people are becoming overweight and less healthy

The one metric that's upside down is **DEPRESSION & LONELINESS**So much information on Health, Food and Nutrition

- WHAT & WHO do I trust?
- How can I trust the source?

39



# UNIVERSAL TRUTH People Trust Technology







#### **HEALTH**

#### **HAPPINESS**

**Improving your HEALTH** directly improves your HAPPINESS and way of life. Your way of being! You feel better, can work smarter not harder, study more efficiently. Being **HEALTHY** means you are be able to work at your optimum and have more chance to make more money & be successful. The **HEALTHIER** you are the more you can support your family. Live Longer.

# Improving the HAPPINESS of the lives of your Family

By improving your HEALTH & being HAPPIER you'll better support your family, financially & emotionally. Being **HEALTHY** and **HAPPY** means you'll have more energy & patience to manage your parents. You can provide your family members with Suning Sunshine Solution & they too can be HEALTHY. They will feel better & possibly live a longer & a HAPPIER life.

A SENSE of BELONGING

### **TRIBES**

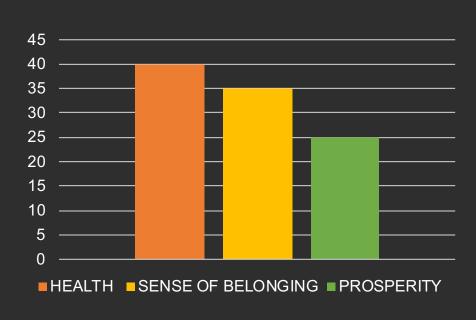
Connecting Like Minded HOMES

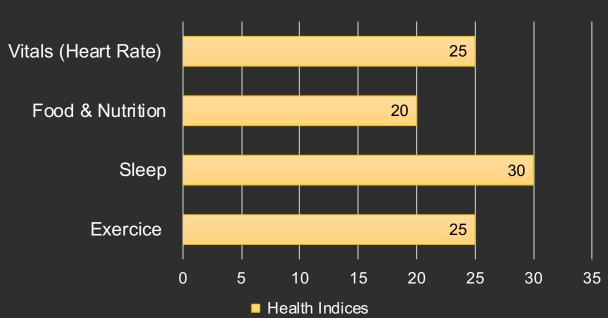
# CONNECTING like Minded Homes (TRIBES) creating a sense of Neighbourhood

Humans are social beings, we all want to talk, to be listened to. It's a unifying need to belong. However technology is disconnecting ourselves & from our physical relationships creating LONELINESS. People are suffering, they are no longer being seen. There is a need to be validated. There is a need to be touched "connect" with others. Technology is the **ENABLER** and the Suning is the location. At Suning we bring **HOMES of LIKE-MINDED PEOPLE** together. People come together over FOOD. We all have mouths; we have to eat — sense of community. **LIKE MINDED FAMILIES** come together to **SHARE** experiences and spread HAPPINESS.

#### **MEASURING HAPPINESS**

#### **MEASURING HEALTH**





## We apply the 'inputs' of HAPPINESS,

i.e.: HEALTH, FOOD, and SENSE OF BELONGING

these behavioral indices are used to transform a CVS into a MEANINFUL NEW RETAIL SOLUTION



To improve customers everyday life while bringing more **HEALTH** and **HAPPINESS** to China

#### **BUSINESS OBJECTIVES**

**DESIGN** WORLD CLASS New Retail Experience **CREAT**E ongoing relationship with Users

CONNECT Seamlessly 020 SCALABLE FOOTPRINT Rapidly

CONSUMER OBJECTIVE: To create individually personalized experiences in real time for every user while Developing & Galvanizing New Communities

BEHAVIORIAL CHANGE MODIFICATION: Habitually by-pass their nearest convenience store to seek out & frequent a Suning CVS. Making a Healthier & Happier purchase decision.

#### **RETAIL VALUE PROPOSITION**

We fuse **TECHNOLOGY** with **HEALTH** to **generate more HAPPINESS**, creating like minded socially connected TRIBES

#### CUSTOMER EXPERIENCE PILLARS **CHANNEL** TRIBES OF PRODUCT & PEOPLE & DESIGN PARTNERSHIP APP & CONNECTED MERC MIX. **CULTURE** HOMES OR **PLATFORM** COLLABORATI SOLUTIONS ON DATA CAPTURE & COLLECTION

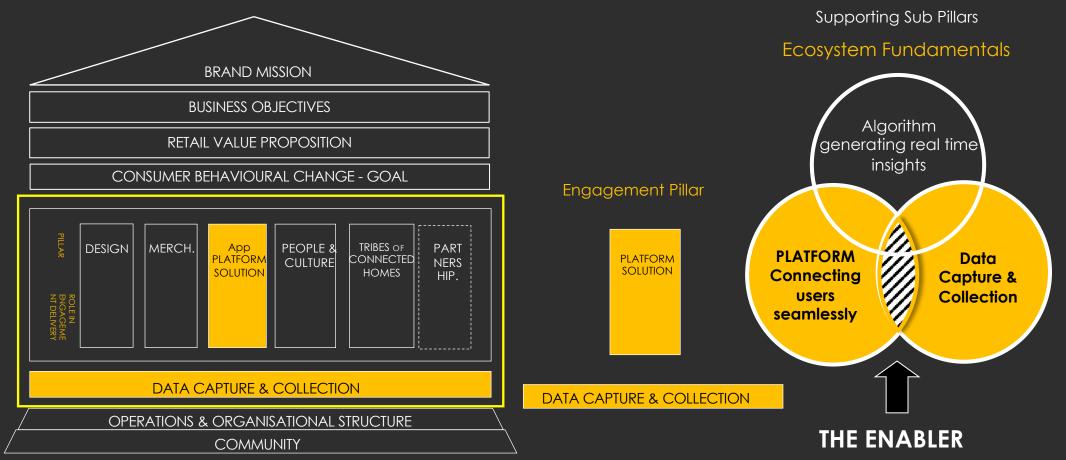
**OPERATIONS & ORGANISATION STRUCTURE** 

COMMUNITY & REGULATORY REQUIREMENTS



# DIAGNOSTIC STAGE #5 Data Collection & Ecosystem

How do we use technology to collect data to create MEANINGFUL personalized solutions in 'real time' that drive Participation, Visitation to store, Purchase & on-going Engagement daily





### DATA COLLECTION & PLATFORM: Data Capture Solution

Problem

Reasons

Solution

Step #1- Immediate

Step #2 - Mid Term

Data

How do we use technology to collect data to create **MEANINGFUL** personalized solutions

Suning are a distant 3<sup>rd</sup> in the retail race in China. They want to leapfrog the competition immediately through use of technology. In so doing changing consumers perception of their master brand

Via the use of a biometric reader we introduce new behaviors into Suning brand that resonate with consumers, such behaviors are the cornerstone of society & are supported in a newly created platform: HHFT system

Partner with Huawei to create a biometric reader (Next Gen fit-bit) exclusively for Suning that will seamlessly pair with HHFT system & existing POSM

Seek CPC approval for HHFT platform data collection process & platform functionalities. Require support for live test in less than 6 months & rollout nationally within 12 months.



### DATA COLLECTION & PLATFORM: Data Capture Solution

Problem

Reasons

Solution

Step #1- Immediate

Step #2 - Mid Term

Data

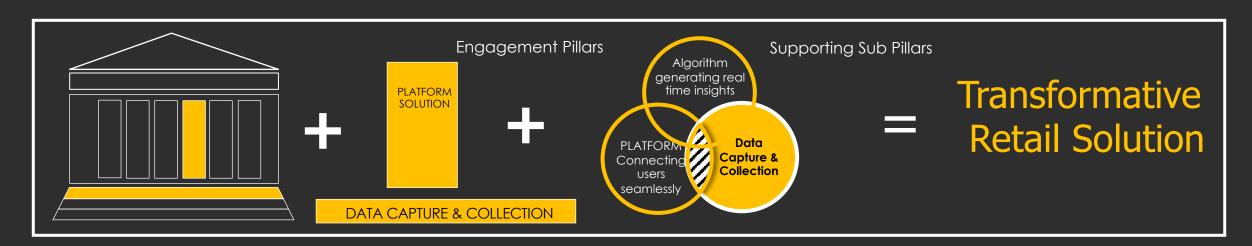
How do we use technology to collect data to create **MEANINGFUL** personalized solutions

Suning are a distant 3<sup>rd</sup> in the retail race in China. They want to leapfrog the competition immediately through use of technology. In so doing changing consumers perception of their master brand

Via the use of a biometric reader we introduce new behaviors into Suning brand that resonate with consumers, such behaviors are the cornerstone of society & are supported in a newly created platform: HHFT system

Partner with Huawei to create a biometric reader (Next Gen fit-bit) exclusively for Suning that will seamlessly pair with HHFT system & existing POSM

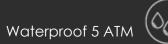
Seek CPC approval for HHFT platform data collection process & platform functionalities. Require support for live test in less than 6 months & rollout nationally within 12 months.



# THE ENABLER Bio Metric Activity Band CONNECTING SUINNG WITH CUSTOMER DAILY



Collaborating with Huawei to create a bio metric activity band as the ENABLER to drive HEALTH and HAPPINESS securing real time CONSUMER DATA DAILY including purchasing and consumption habits and being able to monitor your customers needs and personalizing communicate



GPS Tracker



Measures Steps & Fitness Intensity



Heart Rate Monitoring



Deep Sleep Analysis

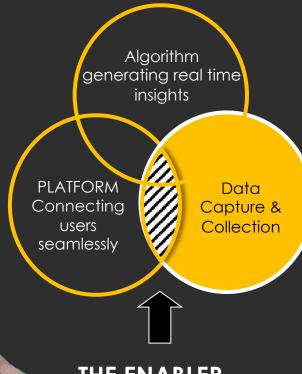


3 Day Battery Life



Android / IOS Compatible





### Data Capture Solution:

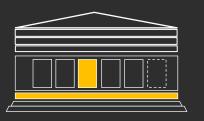
### COMMUNICATING in "REAL TIME" WITH EVERY CUSTOMER DAILY

- The activity band is the ENABLER, (the glue) that drives customer engagement, LOYALTY, improves HEALTH and HAPPINESS
- Suning provides ALL customers that visit the concept store, download the Suning App and connect to the HHFT Platform will receive FREE Activity Band
- The activity band is directly linked to Suning App securing 'real time'
  CONSUMER DATA DAILY including users purchases, consumption habits,
  leisure activities, including exercise, sleep and vital signs including
  heart rate.

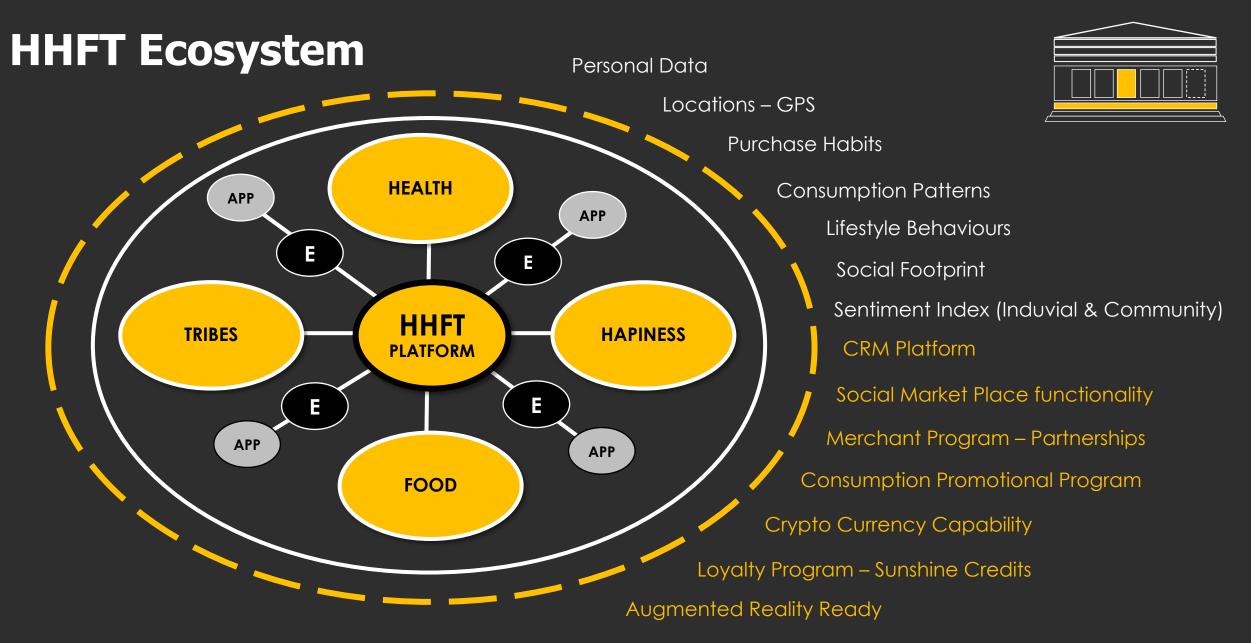






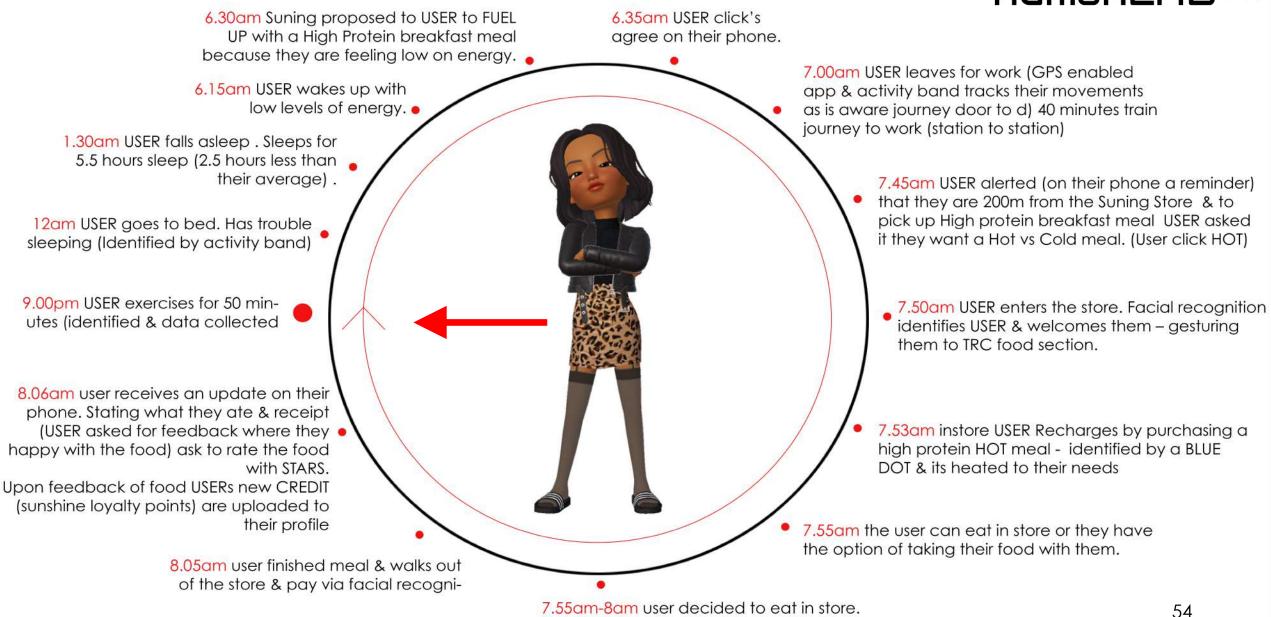


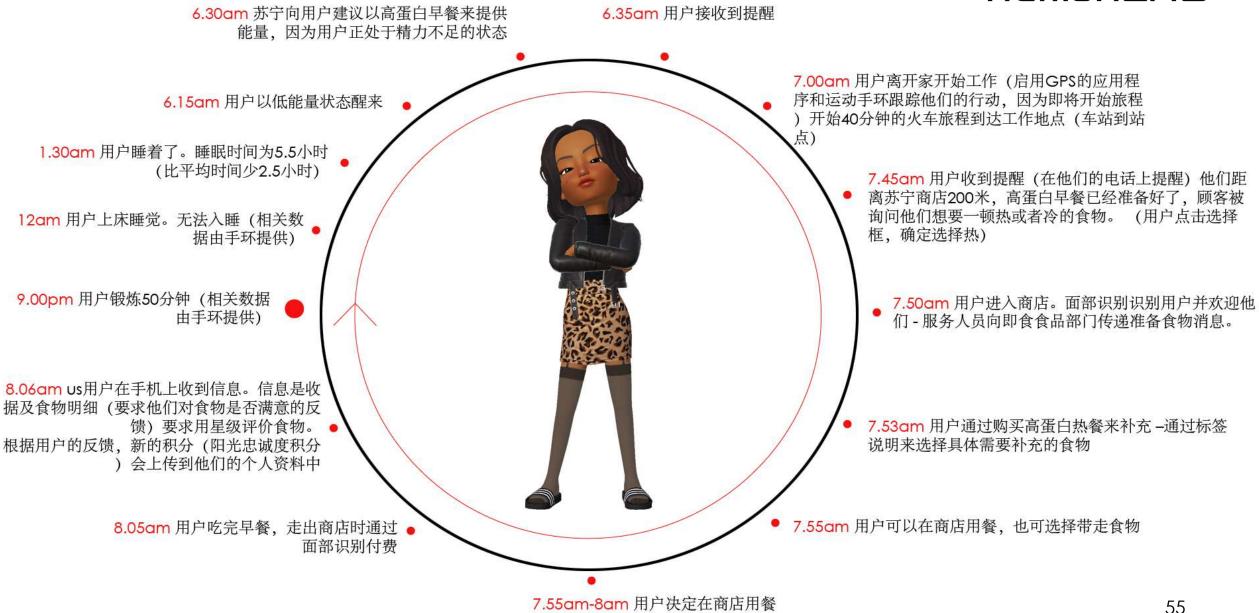
# H.H.F.T Ecosystem H.H.F.T 生态链



QR payment function – cashless transaction

#### Path 2 Purchase







# **Suning Sunshine Solution**

# 苏宁阳光解决方案

Loyalty Program supported by

忠诚计划的支持



# H.H.F.T 生态链



### **LOYALTY PROGRAM: SUNSHINE CREDITS**

- Each shopper sets their own monthly individual goals KPI's based on HEALTH and HAPPINESS Levels.
- How much exercise you aim to do in a month?
- How much weight they aim to loose or add in a month?
- KPI's are indexed against others (community) & approved by either Suning or community.
- Successfully executing their KPIs on a weekly basis shopper receives rewards points referred to SUNSHINE CREDITS
- User can ONLY use (redeem) up to 88% of your credits on yourself.
- The balance 12% you must share with others (Give it away)
- You get to decide who you share it with FAMILY, FRIENDS or random strangers
- We call it SUNSHINE ACTS, random acts of kindness that SPREAD more HAPPINESS
- User receive additional SUNSHINE credits by partaking in CONNECTED Community activities
- BONUS points for creating an Activity Group and each time that group gets xxx members you are also rewarded. (i.e.: Dog Walking and Young Mothers Clubs.)









# HYGGE (HOO'GA)

# 呼嘎/呼家



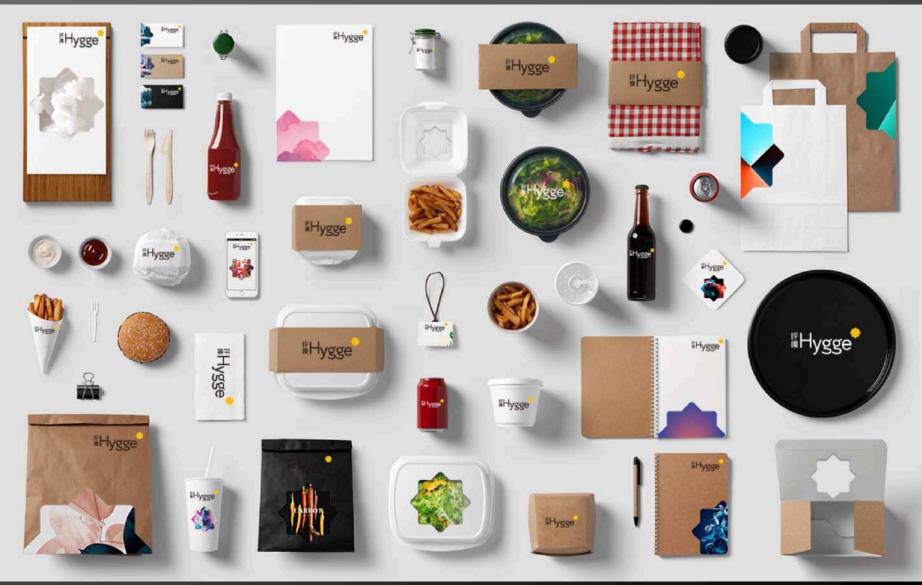
# hygge [hoo ga]

- 1. The art of building sanctuary and community, of inviting closeness and paying attention to what makes us feel open hearted and alive.
- 2. To create well-being, connection and warmth.
- 3. A feeling of belonging to the moment and to each other.
- 4. Celebrating the everyday.
- 1. 生活中一切美好的总和。
- 2. 它是如归家般安心的避难所,是如冬天暖阳般的小幸福,
- 3. 它属于这当下, 这城,这人,这生活。香气四溢的新鲜气息,自然无忧的真诚食材,
- 4. 再加上精工细琢的匠人手艺组成了升级版的美好生活。在这里,科技为人性服务,物为心服务,

我们为你服务。– Hygge,呼唤家的美好







### Pilot Store Opened — October 2019 Nanjing, China













Strictly Private & Confidential. HumanLAB 2020. All Rights Reserved



# DIAGNOSTIC STAGE #6 NEW RETAIL METRICS BEHAVIORS

### humanLAB New Retail Behavioural Based Metric's

#### **eCommerce Platform Metrics**

- Impressions
- Visit to sale
- Inbound traffic
- AVO Average Order Vale
- Net Promoter Score
- Engagement Rate
- CTR Click Thru Rate
- Average Resolution Time
- First Contact Resolution
- NPS Net Promoter Score
- Customer Lifetime Value
- Retention Rate
- Advocacy
- CPA Cost per Acquisition
- Average Order Size
- Shopping Cart abandonment rate
- % of mobile visits
- Repeat Purchase Rate
- Purchase Frequency

#### eCommerce Platform

- Order gap analysis
- Trade Product & Seller reviews
- Social
  - Clicks
  - Likes
  - Shares
  - Comments
  - Reposts
- Social Sentiment
- Email
  - Click Thru Rate
  - Bounce Rate
  - Open Rate
  - Conversion Rate
  - Unsubscribed

#### Behavioral Metrics — New Retail

Apply a HUMAN LENS & introduce NEW REPEATABLE BEHAVIORS into the brand and business model that are MEANIINFUL and CONNECT with the HEARTS and/or VALUES of targeted consumers to drive frequency of visitation, patronage, consumption & shareable support

- HAPPINESS
   (Yes it can be measured!)
- HEALTH
- SESNE of BELONGING
- CREATION OF LIKE-MINDED TRIBES



# Thank You



#### humanLAB

Christopher Lyons
Retail Behavioral Strategist
+66-99-334-1108.
humanLAB.christopher@gmail.com

